

# Unsung 3.0 Hotel changelog

September 2021



## Added:

- **Scripts:**
  - Add liferaft item functions when swimming
- **Vehicles:**
  - Add rescue basket to CH-21
- **Units:**
  - New helmets
    - PAVN M56
    - Khmer cap, with and without star
- **Misc:**
  - Lowercase all folders for easier use on Linux dedicated server

## Fixed:

- **Vehicles:**
  - Improve C-1 Trader flight model
  - Improve O-2 Skymaster flight model (with help of Pook)
  - Fix skeleton error on parachutes and add to preload array
  - M-30 107mm mortar rounds fixed
  - Fix update base class error in planes
  - Update liferaft textures
  - Fix eventhandlers inheritance on planes and helios and radios
- **Weapons:**
  - Update AK-47 broken textures
- **Units:**
  - Update backpacks to S&S
  - Update vests and helmets to S&S
  - Update of Seals
  - Fix inheritance for ROK Army
  - Fix uniform config issues